

Creating an Automated Parking System Enabled by IoT Technology

<https://sddec25-09.sd.ece.iastate.edu>

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About Us



Team Members

Harley Peacher SE - Frontend

Thomas Olson SE - Frontend

Joseph Schmidt CprE - Backend

Sullivan Hart CprE - Hardware

Md Maruf Ahamed - Client & Advisor

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Agenda

- Project Overview
 - Problem and Context (background)
 - Requirements
- Design
 - Implementation
- Testing
 - Plan and challenges
- Iterations
 - Things that didn't work
 - Lessons learned
- Results
 - Significance and value

Project Overview

Problem Statement

- Drivers waste valuable time trying to find open parking spaces, often circling crowded lots without direction.
- This inefficiency leads to frustration, congestion, and poor use of available parking.
- UniPark addresses these challenges by simplifying the process, reducing search times, and optimizing how parking spaces are managed.



Requirements

Functional Requirements

- Display capacity of parking lots.
- Incorporate secure payment
- Allow for reservation of spots
- High-Resolution camera to track parking occupancy

Non-Functional Requirements

- Easy-to-use mobile interface
- Consistent behavior
- Modular Hardware

Design

Project Breakdown

Raspberry Pi w/ Camera(s)

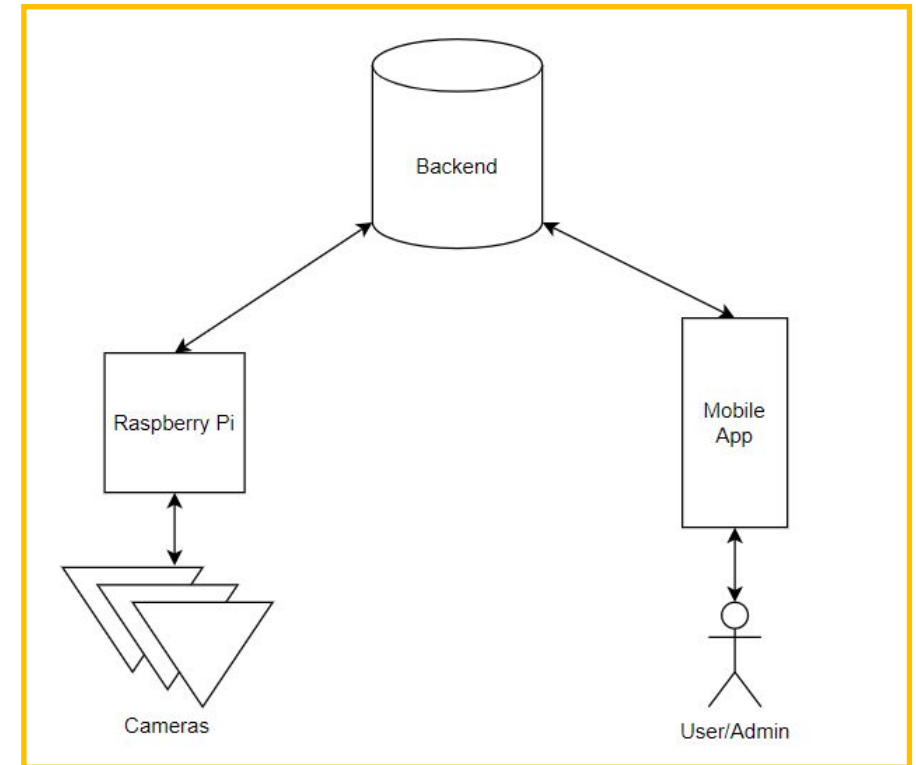
- Data Capturing

Backend Server

- Hold user and parking data

Mobile App

- Users find and reserve spots



Frontend Design

- **Application Built With:**
 - **React Native** - Cross-platform framework with native components
 - **Axios** - HTTP(S) client for API requests
 - **Stripe** - Handles secure in-app payments
- **Application Structure:**
 - **Login/Register page** - Auth via POST requests
 - **Map (Home) page** - Map, location, and availability
 - **Reserve page** - Lot info/blocks displayed, reservation/payment
 - **Profile page** - Logout and preferences

Server Design

Docker

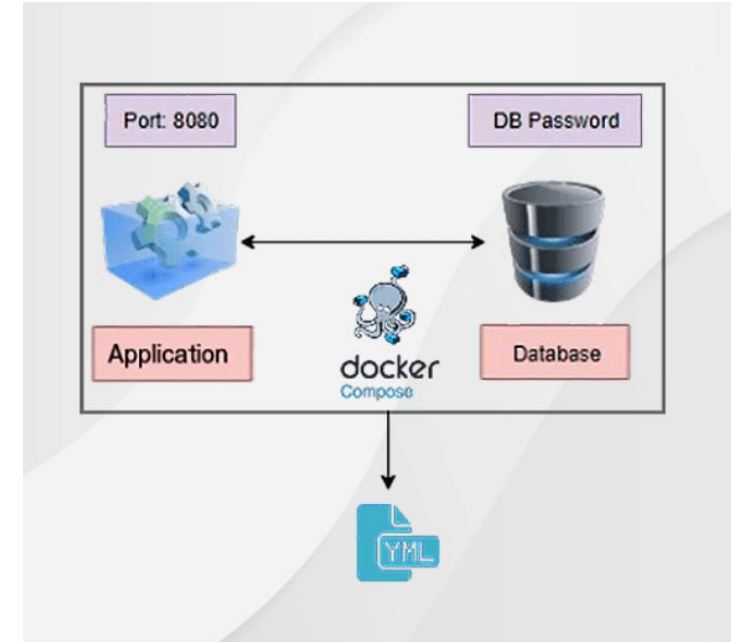
- Portability
- Scalability

Docker Compose

- Spring Boot container
- MySQL container

IASTATE Virtual Machine

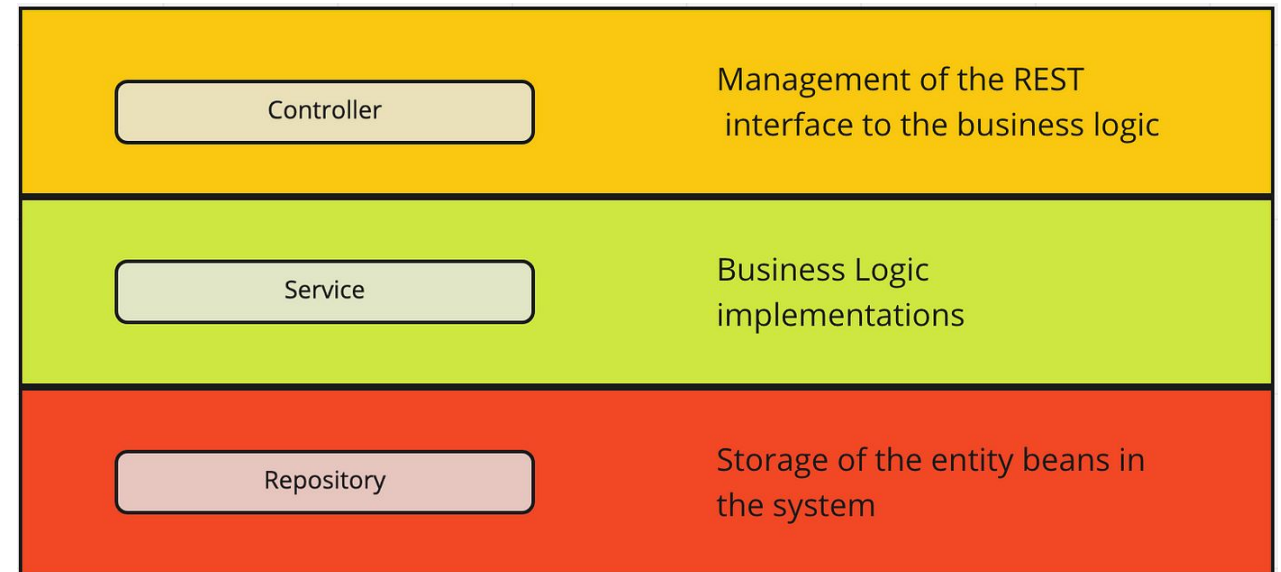
- Free and configurable
- Reverse Proxy



Backend Design

Spring Boot

- Manages complex data relationships
- Controller-service-repository architectural model
- RESTful APIs
- Scheduled events



Hardware Design

Camera Module

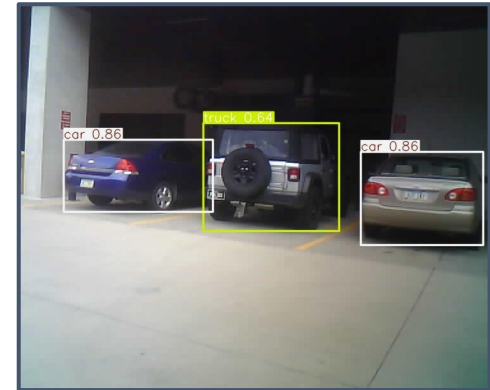
- ArduCam 16MP USB Camera

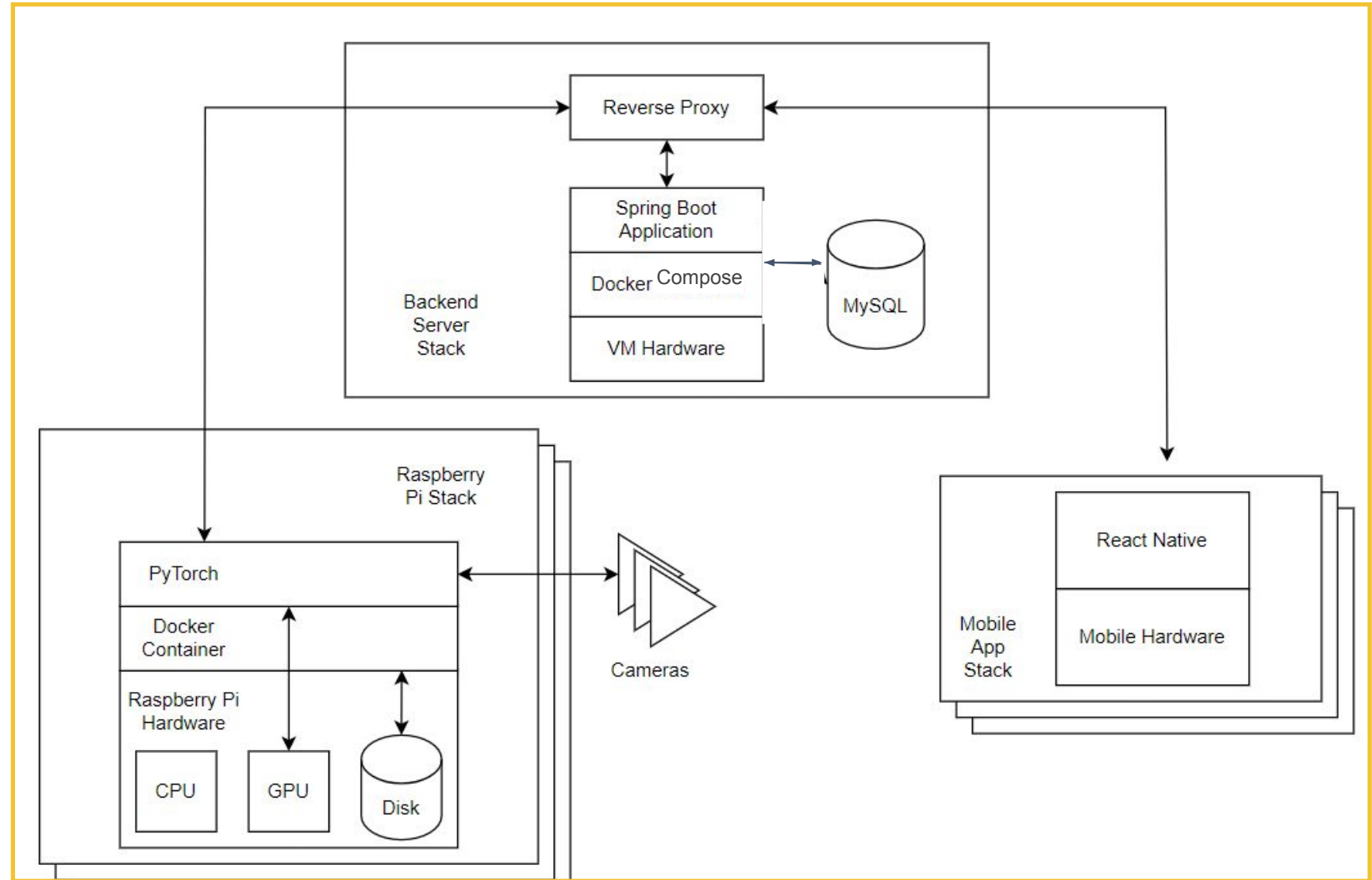
Raspberry Pi

- Pi 5 8GB
- Docker Container with Watchtower
- AI Hat+ 26 TOPS

Machine Learning

- YOLOV8
- PaddleOCR





Testing

Frontend Testing

System Testing

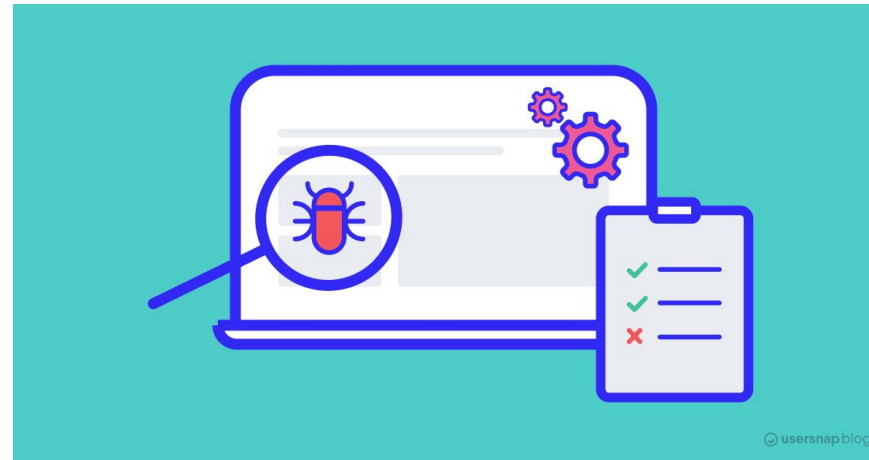
- End to end run
- Car to mobile app updates

Regression Testing

- Each feature functionality tested after every merge request

User Testing

- Application simulated by real users



Backend/Hardware Testing

Backend server:

- Postman
- Opened debugging port in Docker container, VS code debugger

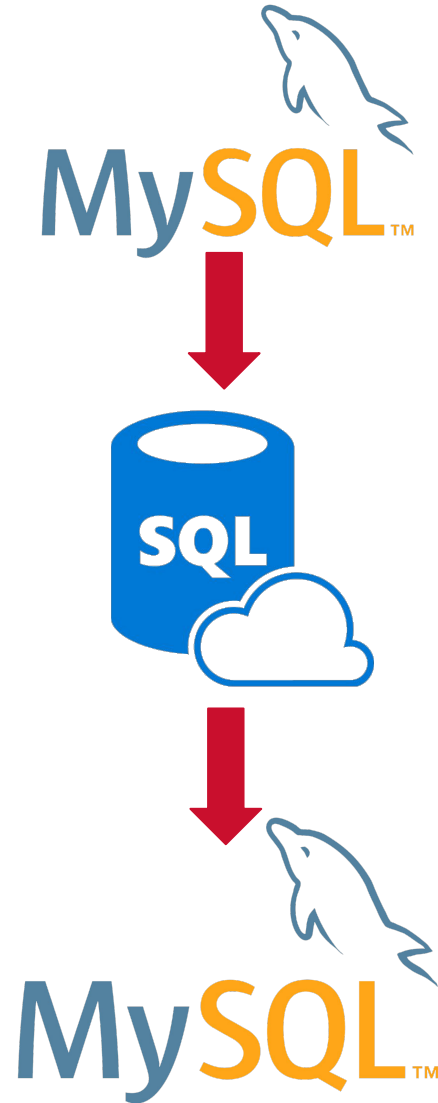
Hardware:

- Pi to camera
- Pi to server
- Monitoring a real car using the lot



Iterations

Cloud Migration



Migrated backend server to Azure

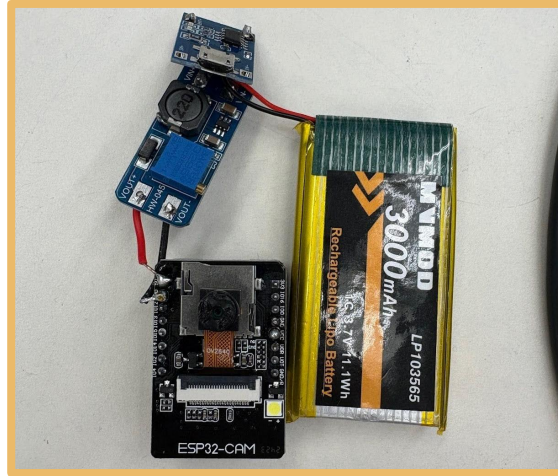
Motivation:

- Scalability
- Azure Service

Result:

- Worked initially
- Cost too high

ESP32 to ArduCam



ESP32:

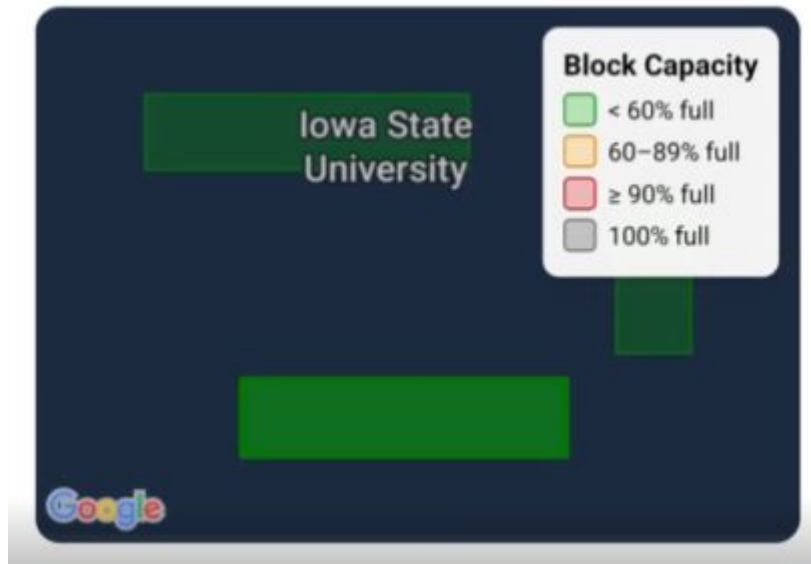
- Wireless
- Low-power
- Low-resolution

ArduCam:

- USB
- High-resolution



Moving to Parking Blocks



Motivation:

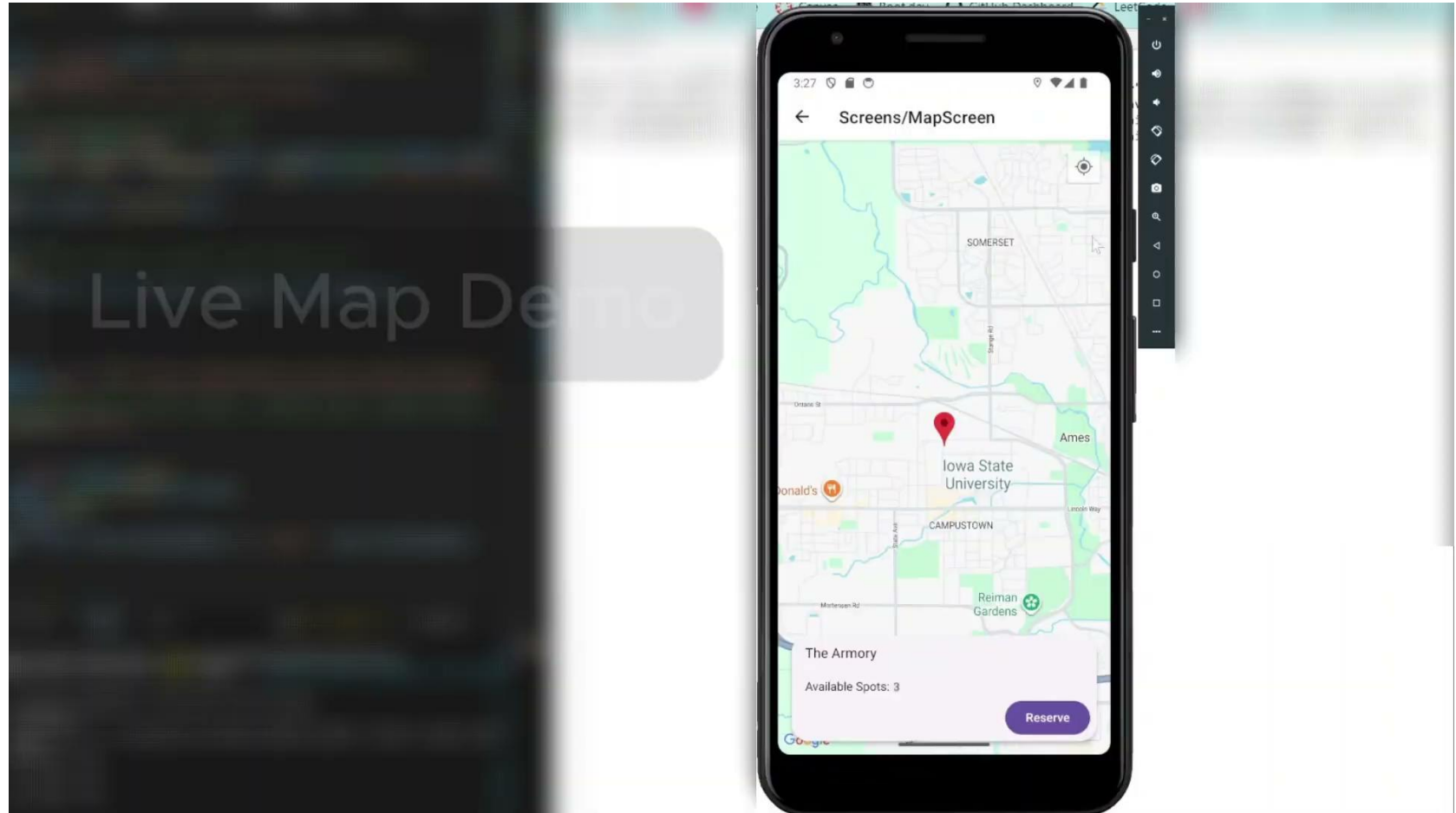
- Less overhead for moving reservations
- Simpler UI/Flow

Impact:

- Reworked reservation handling
- Reworked requests related to lots

Results

Live Map Demo



Summary of Progress

Improving User Flow

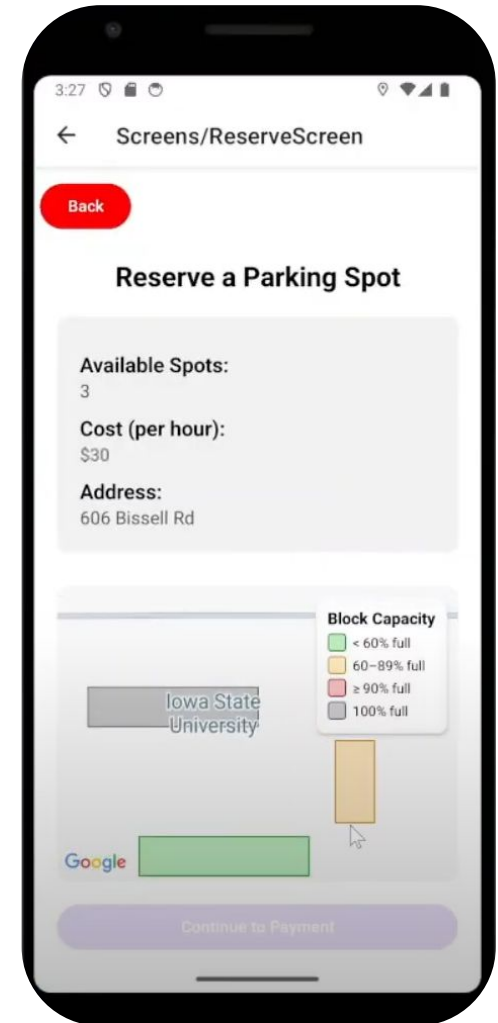
- Profile Screen from map
- Merging reservation and payment processes

Transitioning UI components to React Paper

- Dark mode
- Unified Styling

Live Map

- Color coded blocks based on occupancy
- Clear legend
- Block selection



Summary of Progress (cont.)

Parking Blocks

- New representation that covers more edge cases
- Improves lot management

Reservations

- Moving reservations
- Checking car non-violator

Stripe API Payment

License Plate Detections



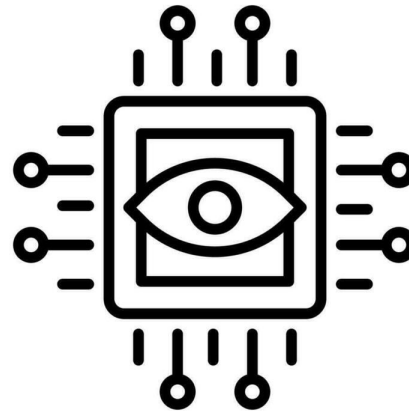
Value Added

Proof-of-Concept

- Showed a high-resolution camera can enable a parking capacity app

Design Decisions

- Frontend has been implemented in a feasible, ethical, and realistic way
- Backend / hardware implements modern computer vision technology to monitor lot capacity



Next Steps

Admin Website

- Creating dynamic parking lots
- Assigning cameras to specific spots

More Reservation Control

- Modify, extend, or cancel reservations

LEDs to Enable Reservations

Work with ISU Parking for Trial



Questions?

IOWA STATE UNIVERSITY
College of Engineering

THANK YOU

Ethical Considerations

- Handling sensitive user data (passwords, payment, location, etc.)
 - Encrypting data on backend
 - Adding HTTPS for all communications
 - Restrictions on Pi
- Privacy
 - Attackers could try to access parking lot images
 - Access to vehicle and person location (Flock Cameras)
- AI Model Concerns
 - AI Model could have bias
- App Use
 - Driving while on phone in parking lot

Frontend Dependency Issues



Frontend Dependency Issues

- Made testing more time consuming
- Tedious to update dependencies
- IOS device auto updated and project became deprecated on new version

Edge Cases

Questions:

- User parks in invalid parking spot
- User parks poorly (takes up multiple spots)
- User parks without paying
- Someone takes a user's reserved spot

Solutions:

- Contact parking division
- Notify parking division after set duration
- Contact parking division
- Contact parking division, reassign the user to a new spot

Cost

Camera Modules: \$69.99

Raspberry Pi w/ AI Hat: \$269.95

Server: Free through ISU

Price per lot: \$269.95 + \$69.99 per camera



Important Topics to Cover

Design problem and context

- Convey appropriate detail to contextualize your design work
- Convince audience of the importance of addressing the problem

Requirements

Overview of your design/collaboration process

- Explain the approach you took and why

Design

- Demonstrate quality of engineering problem-solving, decision-making, and judgment
- Communicate essential details of your solution (high level and key details)

Testing

- High level overview of process (to demonstrate quality of approach)
- Key testing details and outcomes (to demonstrate rigorous testing and convince of project outcomes)

Results

- Key takeaways regarding project progress

Iteration

- Lessons learned